

# Fiber Optic Networks (Single- wavelength)

## Fiber Optic Networks Preview

- Trends in telecommunications and data networks
- Comparison of linear bus and star topologies
- **FDDI Networks**
- SONET/SDH Telecommunications Standard
- ATM/SONET

## Trends

- Trends in telecommunications and computers

- Volume and applications ever increasing bandwidth

- » Telecommunications rates

Modems	300/1200/2400/9600/26k/56k b/s
T1 data	1.544 Mb/s
T3 data	44.783 Mb/s
ISDN	23 64-kb/s channels & 1 16-kb/s channel

- » Computers

Fast Ethernet 100 Mb/s  
Gigabit Ethernet 1 Gb/s  
Fibre channel 1 Gb/s

RS232 interface	9600 b/s
Token Ring Network	4 or 16 Mb/s
Ethernet	10 Mb/s
Coax Hyperchannel	50 Mb/s
FDDI	100 Mb/s
GaAs FDDI (proposed)	600 Mb/s
HIPPI channel	800 Mb/s

Networks-3

## Network Trends (cont.)

- **Telecommunications systems:**
  - Mixture of analog signals (voice, TV) and digital data (computer interchanges)
  - Telcomm *trunk system* thoroughly digitized
    - » User connections usually analog
  - Needs data exchange via carrier networks
    - » Trend away from centralized computers to confederation of “peer” computers
- Trends toward video conferencing and image transmission raise bandwidth demands

Networks-4

- World-wide standards needed so national systems can be interconnected

## Fiber Optic Networks: Trends (cont.)

- **Computer networks:**
  - Increased bandwidth required for
    - » Increasing complexity in packet headers
    - » Use of error-correcting codes
    - » Increasing complexity of network control overhead as network use increases
      - e.g., Token passing (or random access strategies)
    - » Increased security
    - » Requirements for graceful network degradation
  - Networks can be divided into following (roughly-defined) categories:
    - **Local area networks (LANs):** interconnect users within department, building, or campus.
    - **Metropolitan Area Networks (MANs):** interconnect users within city or metropolitan area
    - **Wide Area Networks (WANs):** interconnect users within wide geographical area (e.g., within a country)

Networks-5

- Note: computer network people and telecommunications people seldom talk to each other

## Networks: Fiber Role

- **Fiber bandwidth helps to innovative data networks**
- **Multiplexing techniques:**
  - **Time-division multiplexing (TDM)**
  - **Frequency-division multiplexing (FDM)**
  - **Code-division multiplexing (CDMA)**
  - **Wavelength division multiplexing (WDM)**
- **Network control protocols**
  - **Central control** (frequently with controlled switches)
  - **Token passing**
  - **Contention arbitration schemes** (e.g., CSMA/CD used in Ethernet)

# Networks: Topologies

- Several topologies:

- Star
- Linear bus,
- Ring
- Others

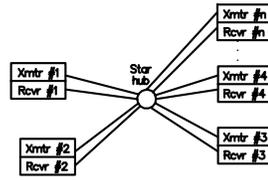
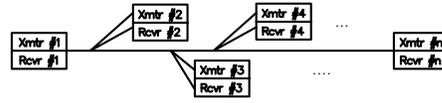
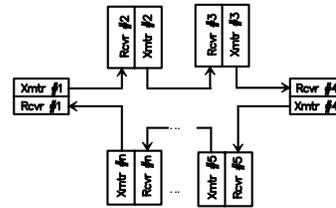


Fig. 8.1  
p. 298

(a)



(b)



(c)

Networks-7

- Other: e.g., Leaf topology

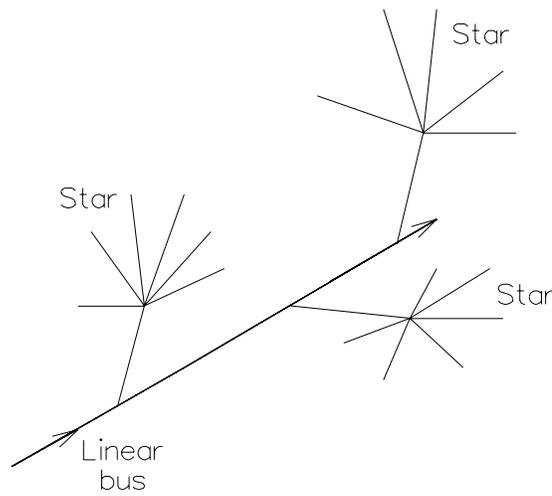


Fig. 8.2  
p. 259

## Network Topologies (cont.)

- **Star network**

- Pros:
  - » Simple to add terminals, esp. if spare lines added at inception
  - » Losses increase as  $\log(N)$
- Cons:
  - » Central point of failure at node

- **Linear bus network**

- Pros:
  - » Similar to familiar electrical data bus
- Cons:
  - » Difficult to add stations without interfering with network operation
  - » Losses increase with  $N$

- **Ring network**

- Pros:
  - » Continuous monitoring of ring
- Cons:
  - » Vulnerable
    - Needs bypass switches
    - Needs path redundancy

## Networks: Design Tradeoffs

- **Power budget analysis**
  - **Compare...**
    - » **Linear bus network and...**
    - » **Star network**
  - **Ensure enough power to**
    - » **Reach furthest station**
    - » **Without saturating nearest station**
  - **Result:**
    - » **All else being equal, star has inherent loss advantage over linear bus as number of stations grows**

## Star-Network Power Budget

- Power in fiber at coupler input:  $P_F$ ; min RCVR power:  $P_R$

- Losses:

- Insertion loss:  $l_{insert}$
- Power splitting loss:  $l_{pwr\ split}$
- Connector loss:  $l_C$
- System margin:  $l_M$
- Fiber loss:  $\alpha L$

- Power from XMTR to RCVR

- $P_F$  in fiber at transmitter (in dBm), less...
- Fiber loss,  $\alpha L$ , from transmitter to star
- Loss of  $l_C$  at fiber/coupler connectors
- Splitting loss of  $l_{pwr\ split} = \log N$
- Excess loss of star ( $l_{excess}$ )
- Loss of  $l_C$  at coupler/fiber connectors
- Fiber loss of  $\alpha L$  to receiver

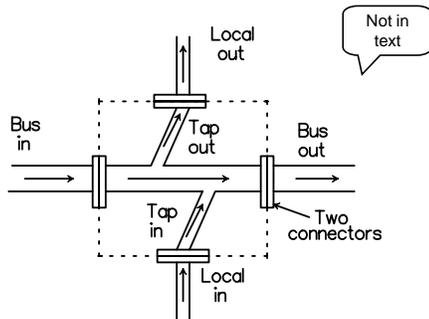
- Adding dB losses, power budget is

$$10\log(P_f/P_R) = 10\log(N) + \alpha(2L) + 2l_c + l_{excess} + l_M$$

- dB-losses in star increase as  $10\log N$

## Linear Bus: Power Budget

- Linear data bus made up of tee couplers
- Each station has two couplers:
  - “Tap out”: couples fraction  $C_T$  into “local out” arm
  - “Tap in”: adds fraction  $C_T$  of “local in” signal to bus



- Losses:
  - Transmission past either tap:
    - »  $I_{thru} = -10 \log(1-C_T)$
    - » Total transmission loss:  $2I_{thru}$
  - Bus to “Local out”
    - »  $I_{tap} = -10 \log(C_T)$  dB
  - “Local in” to bus
    - »  $I_{tap} = -10 \log(C_T)$  dB
  - $2I_C$  for coupler connectors (pair)
  - Excess loss  $I_{excess}$  for coupler

## Linear Bus: Power Budget (cont.)

- Consider  $N$  stations separated by  $L$
- Smallest loss: station to nearest-neighbor station ( $L$  away)
- Largest loss: station to  $N$ -th station
  - XMTR power in fiber:  $P_F$
  - Connector loss entering coupler #1:  $l_C$
  - Power onto bus with  $C_T$  efficiency:  $l_{tap}$
  - Connector pair leaving coupler #1:  $l_C$
  - Excess loss for “local in” to “bus out” path:  $l_{excess}$
  - $N-1$  pieces of fiber, length  $L$ :  $(N-1)\alpha L$
  - $N-2$  couplers between first and last station:  $l_{excess} + 2l_C + 2l_{thru}$  (each)
  - Connector pair entering coupler # $N$ :  $l_C$
  - Coupling into “local out” of coupler # $N$ :  $l_{tap}$
  - Connector pair leaving coupler receiver arm:  $2l_C$
  - Tap loss  $l_{tap}$  “bus in” to “local out”:  $l_{tap}$

- Power budget

$$10\log(P_f/P_R)$$

$$= l_c + l_{tap} + l_c + l_{excess} + (N-1)\alpha L + (N-2)(l_{excess} + 2l_c + 2l_{thru}) + l_c + l_{tap} + 2l_c + l_{excess}$$

$$= N(\alpha L + 2l_c + l_{excess} + 2l_{thru}) - \alpha L - 4l_{thru}$$

- Losses increase *linearly* with  $N$

Networks-12

## Bus Comparison: Power Budget Example

- Star network:  $I_C = 1.5$  dB; insertion loss (for each channel) = 0.75 dB
- Linear data bus: Taps 10% into arms; excess loss per coupler = 0.5 dB

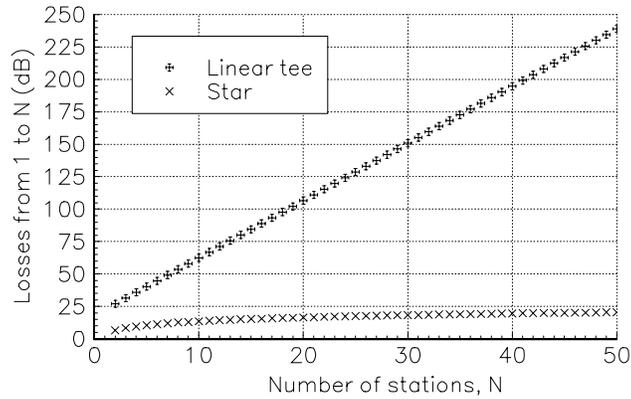


Fig. 8.4  
p. 303

- Systems with large number of stations should use star configuration
  - Value of  $N$  where star becomes advantageous depends on actual loss values

## Networks: Receiver Dynamic Range

- LANs susceptible to dynamic range problems
- Wide range of possible distances between stations
  - Next neighbor
    - »  $P_{R,2}$ : maximum power received
  - Furthest neighbor
    - »  $P_{R,N}$ : minimum power received
- **Dynamic range DR** of receiver
  - Ex., dynamic range of linear bus is

$$\begin{aligned} DR &= 10 \log(P_{R,2}/P_{R,N}) = 10 \log(P_{R,2}) - 10 \log(P_{R,N}) \\ &= -2\alpha L + 4l_{\text{excess}} + 4l_C - N(\alpha L + l_{\text{excess}} + 2l_C + 2l_{\text{thru}}) \end{aligned}$$

Networks-14

- Assuming each receiver on net is same
  - ☞ Each receiver must have this dynamic range to avoid
    - \* Being saturated by nearby transmitter or
    - \* Underdriven by far-away transmitter

## Proposed Standard Fiber Networks: US Telecommunications Standards

- **Pre-1984: Bell system set *de facto* standards**
- **Post-1984: US standards-setting different**
- **Players:**
  - Operating companies
  - Long-distance service suppliers
  - Equipment manufacturers
- **Committee T1 of American National Standards Institute (ANSI)**
  - **Proposes and discusses US standards**
    - » **Develops North American telecom standards**
    - » **Develops reports and American recommendations for ITU**
  - **Developed...**
    - » **Integrated Services Data Network (ISDN) standard**
    - » **SS7 switch services**
    - » **Synchronous Optical Network (SONET) standard**

## International Telecommunications Standards

- **Set by International Telecommunications Union (ITU)**
- **Deals only with governmental bodies**
  - US Department of State has US National Committee for ITU (US ITU)
- **T1 committee proposals...**
  - Studied by one of US ITU's four study groups
  - Once approved, State Department submits to ITU as official US proposal
- **ITU deliberates, discusses pros and cons, and, if approved, issues official Recommendation**
- **Recommendations can have legal status that varies from mandatory observance to voluntary observance**

Networks-16

- In US, observance of ANSI standards and ITU standards is voluntary
  - ☞ Failure to follow standard at company's risk

## **Computer Network Standards Setting**

- **Computer standards set by industry**
  - No government interaction
  - Problem: Data networks merging with telecommunications network
- **In US, computer network standards developed by Committee X3 of Computer Business Manufacturers Association**
- **LAN standards set by Institute of Electrical and Electronic Engineers (IEEE) Committee 802**
  - Ethernet LAN, token-ring network, Gigabit Ethernet
- **Committee 802, IEEE, and ANSI work with International Standards Organization (ISO) to develop international computer standards**

Networks-17

- Close cooperation between standards-setting groups
  - ☞ Usually obtained by overlapping memberships

## Standard Fiber Networks

- **Two fiber-optic network international standards**
  - **Fiber Distributed Data Interface (FDDI)**
    - » **Computer LAN**
    - » **100 Mb/s**
  - **Synchronous Optical NETWORK (SONET in US)**
    - » **International standard: Synchronous Digital Hierarchy (SDH)**
    - » **Wide-area telecom network**
    - » **Interconnection of WANs into seamless global network**
    - » **155 Mb/s to many Gb/s**